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# How to Use LView® Pro: A Brief User Guide

**Includes instructions to download and install  
on Windows 10**



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# **How to Use LView® Pro: A Brief User Guide**

**Includes instructions to download and install  
on Windows 10**

## **CoolMoon Corp**

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LView Pro 2006

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CoolMoon Corp

1835 East Hallandale Beach Boulevard #336

Hallandale, FL 33009

USA

<http://www.coolmoon.com>

<http://www.lview.com>

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## Downloading and Installing

This chapter contains instructions on how to put LView Pro onto your computer.

### Section 1.1: Downloading LView Pro

1. Go to the program's website, [www.lview.com](http://www.lview.com).
2. Click the link, **Free Downloads**.
3. Select the link **Click to download: LView Pro x64**, for 64-bit operating systems. Select the other option, ending in **x32**, if you have a 32-bit operating system.
4. Click the button, **Open Folder**, to start the installation.

**Note:** Do not click the button, **Run**, when your computer prompts you to; it will not work. You can try if you want to, but the setup will fail to install right after it asks you about how you want open image files.

- a. If your computer does not immediately give you any options, go to the folder you saved the file in and right-click it; it should be named **LVSetupx64.exe**, or **LVSetupx32.exe** for 32-bit systems.
5. Select **Run as administrator** from the right-click menu.
  6. Click the button, **Yes**, when your computer asks if you want to make changes.

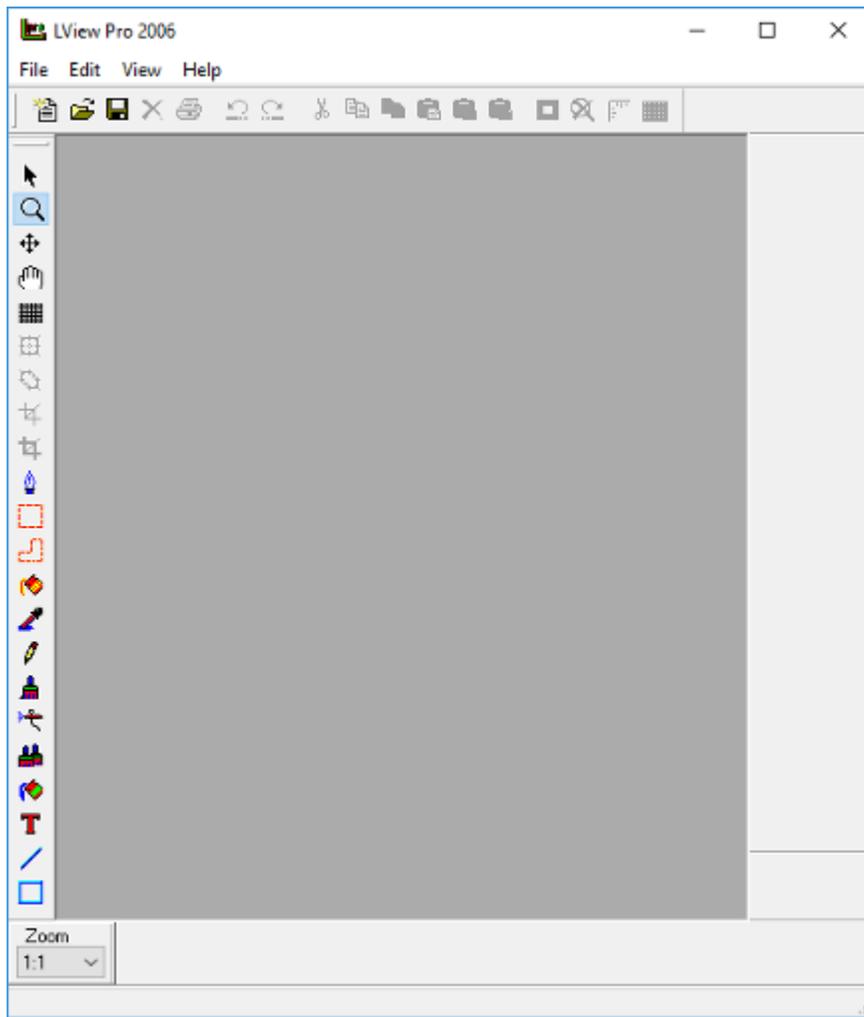
### Section 1.2: Installing the Program

Follow the prompts from CoolMoon Setup to install LView Pro.

1. Click **Next**.
2. Read the entire user agreement and then click **I Agree**.
3. Click **Next**.
4. Click **Next**.
5. Click **Close**. The program is installed.

## Section 1.2.1: Opening the Program

LView Pro informs you, upon opening, that it is a “LIMITED TIME TRIAL VERSION” and gives you the option to try it. (Yes those are the exact words and they are in all caps.) Click **Try LView Pro**.



**Figure 1:** This is what the program looks like when it is opened.

**Note:** If you click Order LView Pro, the program will show where to order the program from.

The next chapter, *Using the Program* on page 7, will show you many of the tools available in the program.

## Using the Program

Upon opening, there are two, small windows available: Exif Information (yes this is the way it is spelled), which appears to have absolutely nothing, and Brush Palette, which has many different kinds of brushes to choose from. There are shortcuts you can type to close and open these windows. See *Troubleshooting and Suggestions* on page 15 to see these and other shortcuts. To use this program, you need an image to work with. You can open an image file already saved onto your computer or you can open a blank image space.

To open a saved image:

1. Click **File**.
2. Click **Open**.
3. Click the folder that contains the image.
4. Click the image.
5. And then, click **Open** at the bottom of the dialog box.

To open a blank image file:

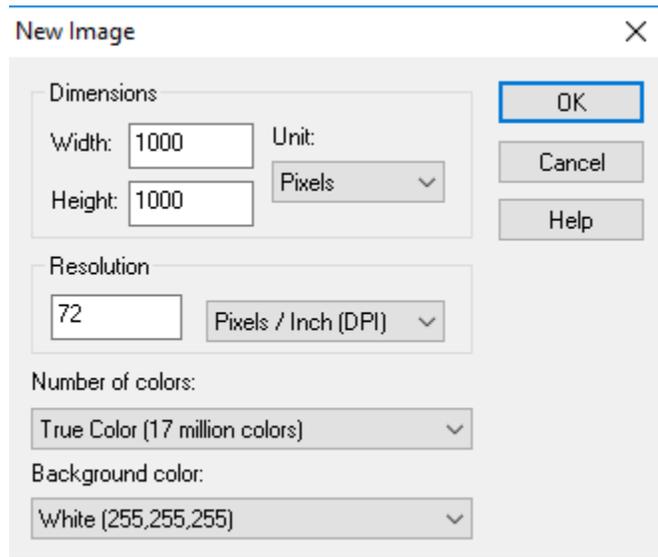
1. Click **File**.
2. Click **New**.
3. Click **Ok** in the first dialog.
4. Click **Ok** in the second dialog.

Now see what is available for image editing.

## Section 2.1: Using Image Editing

This section shows the different settings in the New Image dialog.

### Section 2.1.1: Setting Up a New Image



**Figure 1:** Here is a screenshot of the New Image dialog.

As you can see, you can choose four different kinds of options for a blank image space. Dimensions can be in units of pixels, inches, or centimeters. Resolution can be dots per inch or centimeters per inch. The number of colors in place can be 2, 16, 256, or 17 million. And the background color can either be white, black, red, blue, green, yellow, cyan, or magenta, or the background can be transparent.

## Section 2.2: Using the Five Dockable Toolbars

There are five dockable toolbars available to you, but only two can be independently accessed (used without an image opened): the Main toolbar and the Draw toolbar. The Draw Options toolbar can only be accessed when a Draw tool is selected. The Color Selections toolbar is only available when there is an image opened (it can be a real image or a blank layer). The Status Bar is always available to provide information on the opened image, but it has nothing to access.

The rest of the section shows what is in the Main, Color Selections, and Draw toolbars. It does not show the Draw Options toolbar because this toolbar contains different options for every tool in the Draw toolbar and as a result looks different for each tool. Even though there may be too many options for this user guide to discuss, each option is easy to use and does not need much instruction. The section does not show the Status Bar because it has nothing to access.

## Section 2.2.1: What is in the Main toolbar?

The Main toolbar has several filing and editing options. Here are some of them with brief descriptions to accompany them.



- New
  - Opens a blank image file. Each image file is also know as a layer and new image files will have the words New Layer next to their file names.



- Open
  - Opens a saved image file.



- Save
  - Saves an image file.



- Print
  - Opens a print dialog so that an image file can be printed.



- Undo and Redo
  - Switch between actions. If an action results in a mistake, click Undo to remove the mistake. If it turns out the action was not a mistake, click Redo to perform the action again.



- Center
  - Places the image in the center of the layer window. Click a second time to remove the image from the center.



- Rulers Toggle and Grid Toggle
  - Show and remove the rulers and the grid. Click once to show and again to remove.

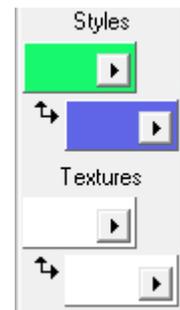
## Section 2.2.2: What is in the Color Selections toolbar?

This toolbar has three main sections: the color box, the Styles and Textures options, and the color value box.

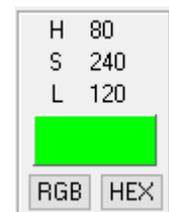
- *The color box has multiple colors to choose from; there are 17 million by default. The colors selected here are the colors used for most of the tools in the Draw toolbar.*
  - Click on any color in this box you would like to use. The currently selected colors are in the two boxes above it. The left box is for the left mouse button; the right box is for the right mouse button.
  - Select a color with either button. To switch colors between the buttons, click the double-arranged segment between the two boxes.
- *From the Styles options, you can choose to either use the color selected, use a gradient, or use a pattern.*
  - The top box is for the left mouse button and the bottom box is for the right mouse button. To access the options, click the **right-pointing arrowhead** and select from the list of options. To access settings for these options, click the **Styles** box.
  - The Textures options are just like the Styles options. Click the **right-pointing arrowhead** to turn Textures on or off. Click the **Textures** boxes to access settings.
- *The color value box displays the value of colors, selected or not. The value displayed is whatever color the mouse hovers over.*
  - Colors are displayed in either HSL or RGB scales with either decimal (DEC) or hexadecimal (HEX) values. There are two buttons: the scale button and the value button. Click the **RGB** button to switch between HSL and RGB. Click the **HEX** button to switch between DEC and HEX.



**Figure 2:** This is the color box.



**Figure 3:** Here are the Styles and Textures options.



**Figure 4:** This is the color values box.

### Section 2.2.3: What is in the Draw toolbar?

Draw  
toolbar  
icons

Here are some tools from the Draw toolbar you can use to edit an image. Provided are the names of the tools and instructions on how to use them.



- Zoom
  - Left-click to zoom in.
  - Right-click to zoom out.



- Layer Mover
  - Click and drag one layer of an image to view another layer of an image.



- Grid
  - You can apply a grid to the image by checking the Grid and Normal Grid options. (These options show up on the bottom of the screen when Grid is selected.) Change the grid spacing by changing the value in the Size box. While in this function, click on the image to zoom in and out of the image with the grid still applied.



- Free Transform
  - Click and drag the image to move it.
  - Click and drag one of the edges to stretch or shrink the image.
  - Click and drag outside of the image to rotate it.



- Free Deform
  - Click along the edges to add deformation points.
  - Click and drag one of these points to deform the image about it. The further the drag from the point, the greater the deformation is to the image.



- Simple Crop
  - a. Click and hold from one point of the image, then drag and release from another point of the image.
  - b. Press **Enter**.



- Advanced Crop
  - a. Drag the edges of the image over the desired section.
  - b. Press **Enter**.



- Airbrush
  - a. Select a color to use from the Color Selection toolbar by left-clicking in the color box.
  - b. Move the mouse to the image.
  - c. Hold the left mouse button and drag across the image to apply color. Release to stop.



- Fill
  - Click on the image to apply color.



- Text
  - a. Click on the image.
  - b. Type some text.
  - c. Format the text as desired.
  - d. Select **Add Text As Object**.
  - e. Click **OK**.
  - f. While the text is still selected, drag it to an appropriate place in the image.



- Line and Shape
  - Click and hold from one point of the image, then drag and release from another point of the image.

## Section 2.3: Moving On

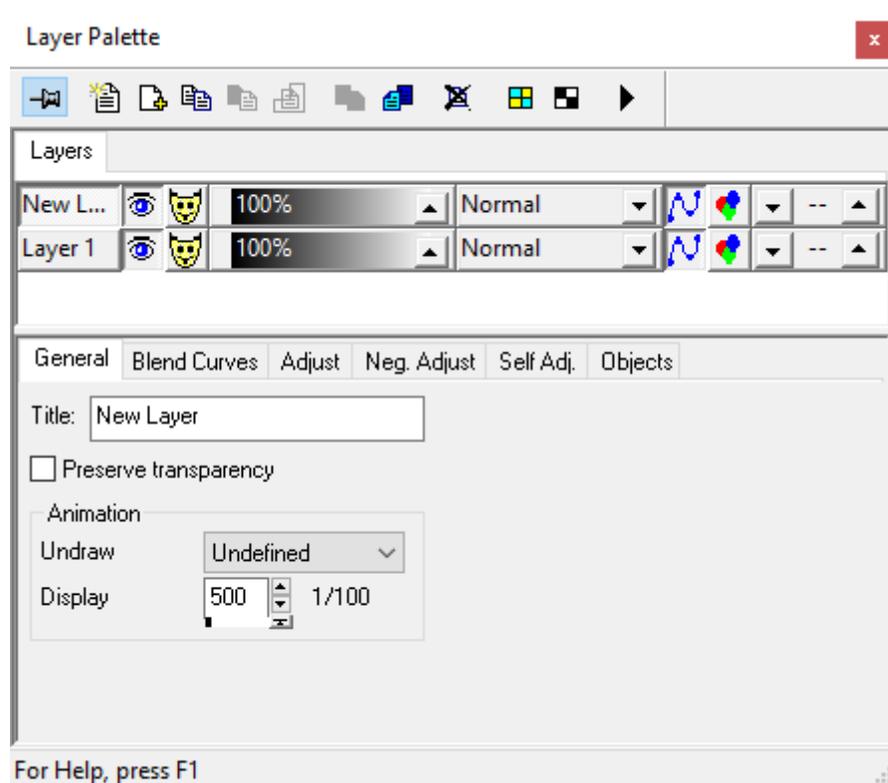
The next chapter, *Image Layers: What Are They?* on page 13, will discuss editing using different layers.

## Image Layers: What Are They?

When an image is opened the Layer menu becomes available. The Layer Palette window also becomes available. To access it type `Ctrl+Shift+L`

### Section 3.1: Using Layer Palette

From this window, you can control different kinds of layers in an image file. Each layer is essentially a different image and multiple layers are stacked on top of each other. Whatever is visible from the top of the stack is what the program saves as an image file.



**Figure 1:** This is a screenshot of the Layer Palette.

### Section 3.1.1: Using the menu at the top

Here are some of the tools available from this window. The name of the tool is provided along with a little bit of instruction on how to use it.

- New Layer
  - Type in a name for the layer and select a color. Colors available are: white, black, red, green, blue, cyan, magenta, yellow, the current background color, and the current foreground color. The layer can also be transparent.
- Insert Layer(s)
  - Select an image file as a new layer. The image name must have the correct extension, otherwise it will not be inserted.
- Delete Layer
  - Select a layer name. The selected layer will be deleted when this tool is used.
- Background Image
  - Select an image file to serve as the background for the window. The background will be the lowest layer (behind all the other layers) and it cannot be moved around like the other layers can.
- Background Color
  - Select a color to serve as the background for the window. The color will show only if there is no image already in the background. If there is one, click **Background Image** and select **Remove background**. Then click **OK**.
- Menu
  - Click this to see all the tools available at the top of Layer Palette. Everything from New Layer to Background Color is available.

Layer  
Palette  
menu  
tools



### Section 3.1.2: Using the Layers tab

This tab shows all the layers that are in use. Each line is a different layer. Each line has the Title, the Visibility Toggle, the Mask Toggle, the Global Opacity value, the Blending Mode, the Blend Curves Option, the Image/Adjustment Layer Toggle, and the Layer Group option.

The Title can be changed in the General tab.

## Section 3.2: Moving to the Next Chapter

In the next chapter, *Troubleshooting and Suggestions on page 15*, you will find common problems as well as solutions to those problems.

# Troubleshooting and Suggestions

LView Pro is a customizable program, which means it can look the way you want it to. But sometimes you may make a change that you do not like, and you may want to cancel that change but do not know how. In this troubleshooting chapter, there are some potential problems that may arise from customizing and some potential solutions that solve those problems.

## Section 4.1: Questions and Answers

- How do I keep Brush Palette open?
  - Hover over the window and find the thumbtack icon. Click this icon to keep the window open.
- I closed Exif Information and Brush Palette. How do I find them so that I can open them back up?
  - Both windows can be found in the **View** menu. Click View then click on each menu to open them. Alternatively, you can open and close each menu by typing in the shortcut: `Ctrl+Shift+X` for Exif Information and `Ctrl+Shift+B` for Brush Palette.
- What is another shortcut I can use?
  - Here is a table of shortcuts you can use.

**Table 1:** Shortcuts for accessing menus

Type this...	...For this
<code>Ctrl+Shift+F</code>	Full Screen
<code>Ctrl+Shift+H</code>	Hide Tools
<code>Ctrl+Shift+T</code>	Main Toolbar
<code>Ctrl+Shift+D</code>	Draw Toolbar
<code>Ctrl+Shift+O</code>	Draw Options
<code>Ctrl+Shift+C</code>	Color Selection
<code>Ctrl+Shift+S</code>	Status Bar

- How come it will not open my file? It is right there but the program says it cannot find it.
  - Make sure the file has the right extension after the file name. By default, LView Pro only wants to open `bmp` files. If you file is not a `bmp` image, such as `png`, make sure you type in `.png` after the file name in the File name field. Then click **Open**.

- How do I know what type my file is?
  - Hover over the file to see file information. Here you will see what type your file is.

## Section 4.2: Installation Troubles

You may also have trouble with installation. Here are some tips to help you out.

- If during the installation process the setup says that it cannot create a folder to install LView Pro to, then cancel the installation and start over. Make sure that you right-click the `exe` file and select **Run as administrator**.
- If you do not know the kind of operating system you have, 32-bit or 64-bit, check in Control Panel.
  - a. Press the **Windows key** and in the Search programs and files box type `System`.
  - b. Click the program named **System**, which is in Control Panel. You should see a window with the heading View basic information about your computer.
  - c. Find a label titled System Type. This shows you what kind of operating system your copter has.
    - Knowing this, you will know which file to download from the LView Pro website.



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